

# AZIZAH BLACKWOOD

## SOFTWARE ENGINEER

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## PROFESSIONAL OVERVIEW

I am a highly innovative Software Engineer with a First-Class BSc (4.0GPA) in Games Programming, with extensive experience in C++, C# and Java. I have a strong interest in building scalable and accessible applications utilizing low-level and machine knowledge. I provide a proven ability to work remotely, and I am seeking a remote or hybrid position with a strong engineering collaborative team.

## WORK EXPERIENCE

### Assistant Programmer

Open University, Milton Keynes | 2020 – 2021

- Developed the first prototype of “MisInfo” at 16 to combat misinformation on Twitter and other social platforms.
- Published a scientific paper on my research and development.
- I gave concise communication remotely away from site, providing support out of hours, in collaboration with researchers.
- Learnt, tested, and utilized different languages within a year to utilize given GET/POST APIs provided to me.

### Website Developer

Ellenbrook Consulting, Hatfield | 03/2024 – 06/2024

- Worked remotely with a client to provide 6 highly responsive and accessible websites using HTML, CSS, and JavaScript.
- Wrote and provided 1000+ lines of custom CSS with 100+ commits on GitHub
- Optimized the webpages for both PC and Mobile, creating an aesthetic and speedy experience for customers
- Provided in-depth daily updates to client and demos allowing them to give criticism

### Software Developer Intern

Open University, Milton Keynes | 2018- 2019

- Interned at age of 15 to the Knowledge Information Sector of the Open University
- Developed and integrated algorithms to manage data collection of 100s of tweets.
- Provided detailed explanations daily to manager on updates.

## EDUCATION

### BSc Hons Games Programming

Teesside University

1<sup>st</sup> Class / 4.0GPA

2025

### UAL BTEC Game Design

Oaklands University

2022

## SKILLS

- Eager to learn
- Fast learner
- In-depth Communicator
- Time management
- Adaptable
- Determined
- Creative problem solving

## TECHNICAL SKILLS

### Languages

- C++ • JavaScript • Python
- C# • HTML
- Java • CSS

### Frameworks

- .NET
- Node.js
- UE & Unity

### Tools

Git | GitHub | Visual Studio | VS  
Trello | UE5 | Unity

### Platforms

Windows

### Remote Tools

Microsoft | Teams | Zoom